

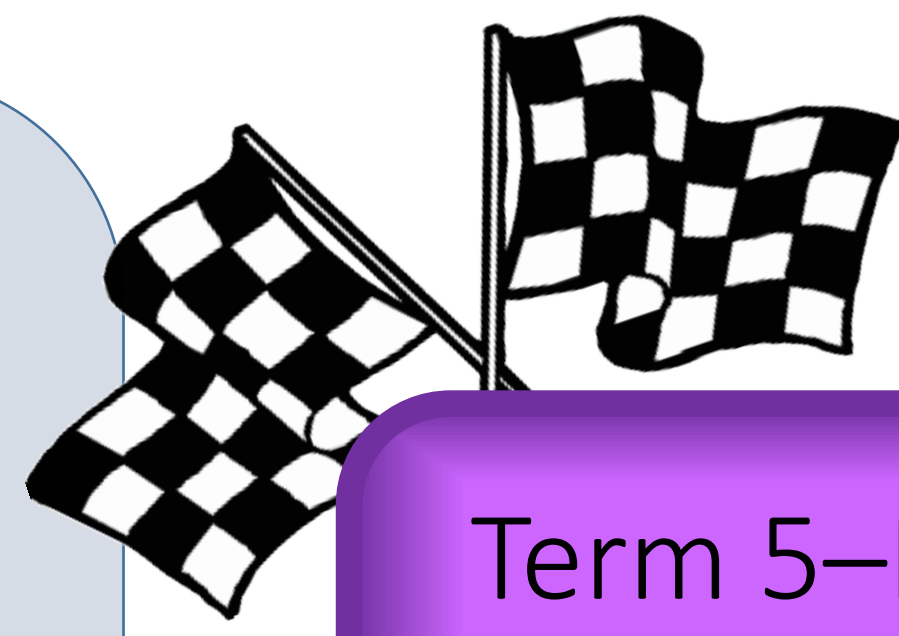
Your Computing and iMedia Learning Journey

Journey

Year 10 and 11 iMedia Coursework Structure

What will I do in each Learning Objective (LO)?

- LO1 – Review existing material
- LO2 – Plan your project
- LO3 – Make your project
- LO4 – Review and evaluate project



Term 5–R090
Photography
LO4

Term 4 –R090
Photography
LO3

Term 3 –R090
Photography
LO1 and LO2

Term 2 –
R081 Pre -
Production
Skills Exam

Term 1 –
R081 Pre -
Production
Skills Exam

Year
11

Year
10

Term 1 - R082
Graphics
LO1

Term 2 - R082
Graphics
LO2 and LO3

Term 3 - R082
Graphics
LO3 and LO4

Term 4 - R091
Games Design
LO1

Term 5 – R091
Games Design
LO2 and LO3

Term 6 – R091
Games Design
LO3 and LO4



If you
choose
iMedia for
your
GCSE-
continue
your
journey...

Term 6 –
Website Design

Term 5 –
ICT in Society
(inc. external visit)

Term 4 –
Programming:
Microbits

Term 3 –
Digital
Photography

Term 2 –
Animation

Term 1 –
Digital
Citizenship Vol 3

Year
9

Year
8

Term 1 –
Digital
Citizenship vol 2

Term 2 –
Desktop
Publishing

Term 3 – Photo
editing/
photography skills

Term 4 –
Games
Programming:
Kodu

Term 5 –
Programming:
Microbits

Term 6 –
Space Virtual
Reality

Key Stage 3 –
Computing &
Digital Literacy



Term 6 –
Legography

Term 5 –
Programming:
Python

Term 4 – How
Computers work

Term 3 –
Programming:
Scratch

Term 2 –
Spreadsheet
Skills

Term 1 –
Digital
Citizenship

Year
7